Set No. 1

Code No: K0525/R07

# IV B.Tech II Semester Regular Examinations, Apr/May 2013 HUMAN COMPUTER INTERFACE

(Computer Science & Engineering)

Time: 3 hours Max Marks: 80

## Answer any FIVE Questions All Questions carry equal marks

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- 1. What is GUI? What is the importance of GUI?
- 2. Compare the GUI and web-page design with respect to the following features.
  - (a) Visual style
  - (b) System capability
  - (c) Consistency
  - (d) Integration
  - (e) Security
  - (f) Rehability.
- 3. Explain about the following human consideration in interface deign.
  - (a) The user's Knowledge and Experience
  - (b) The user's Psychological characteristics. [8+8]
- 4. Explain briefly about the following visually pleasing composition qualities.
  - (a) Balance
  - (b) Symmetry
  - (c) Predictability
  - (d) sequentiality
  - (e) groupings
  - [16]
- 5. Cive a detailed note about the website navigation guidelines. [16]
- 6. (a) Discuss the guidelines for designing icons.
  - (b) What are the common message types? Explain them briefly. [8+8]
- 7. Give a brief note about different widget supports and interface features supported in user-interface building tools. [16]
- 8. (a) List the typical layouts of cursor movement keys.
  - (b) Distinguish between QWERTY and ABCDE style. [8+8]

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- Answer any FIVE Questions All Questions carry equal marks \*\*\*\* 1. Give a brief note about the Chronological history of Graphical user interface 2. Give a detailed note about the characteristics of the graphical user interface. [16] 3. List the: (a) Psychological and (b) Physical responses to a poor design. Explain in [8+8]4. Give a detailed note about human consideration in screen design. [16] 5. Discuss the following with respect to window (a) Menubar (b) Status bar (c) Scroll bar (d) Tool bar (e) Split box (f) Command ar (g) Dialog box (h) Pop-up window. [16] (a) Discuss the issues that are to be considered in combining mediums.
  - b) Explain the role of color as

(i) A formatting aid (ii) A visual code. [8+8]

- (a) Explain how Java is superior to c++ in the design of user-interface.
  - (b) Discuss the TCL scripting language.

[8+8]

8. List the types of interaction tasks, where the pointing devices are applicable. Explain them clearly. [16]

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- 1. What is GUI? What is the importance of GUI?
- 2. What are the principals of user interface design. Explain in detail. [16]
- 3. List the factors which make a system difficult to use in the user perspective. Elaborate each factor. [16]
- 4. Give a brief note about the following headings types used in screen design.
  - (a) Control section heading
  - (b) Control sub- section/ row heading
  - (c) field group heading
  - (d) web page heading.
- 5. Explain the following screen based controls, and also explain their respective advantages and disadvantages.
  - (a) Drop-down/pop-up list boxes
  - (b) Drop-down/pop-up combo boxes. [8+8]
- 6. Give a brief note about the following factors which influence the selection of icons:
  - (a) Familiarity
  - (b) Simplicity
  - (c) Clarity
  - (d) Consistency
  - (e) Context
  - (f) Expectancy
  - (g) Directness
  - (h) Descriminability. [16]
- 7. Explain the suitability of C++, in developing the software engineering tools to build user-interface. [16]
- 8. List various kinds of keyboard layouts, and explain them. [16]

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- 1. What is GUI? What is the importance of GUI?
- 2. (a) Define the terms
  - i. User interface
  - ii. Objects and
  - iii. Action.
  - (b) Distinguish between direct and indirect manipulations. [10+6]
- 3. Give a brief note about
  - (a) Practical measures of usability and
  - (b) Objective measures of usability.

[8+8]

- 4. (a) Give a brief note about screen navigation and flow.
  - (b) Give a brief note about grouping a visually pleasing composition. [8+8]
- 5. List the components of a window, and give a brief description about each component. [16]
- 6. Discuss and elaborate the issues to be considered in choosing colors for web pages.

  [16]
- 7. (a) What is the role of state charts in specification? Give an example for state-chart for file manipulation actions.
  - (b) Compare Java script and HTML.

[8+8]

[8+8]

- 8. (a) What are the function keys? Discuss their advantages.
  - (b) Distinguish between DVORAK and QWERTY layouts.

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